

ESTADO DE DEFORMACIÓN EN PUNTO DE UN MEDIO CONTINUO

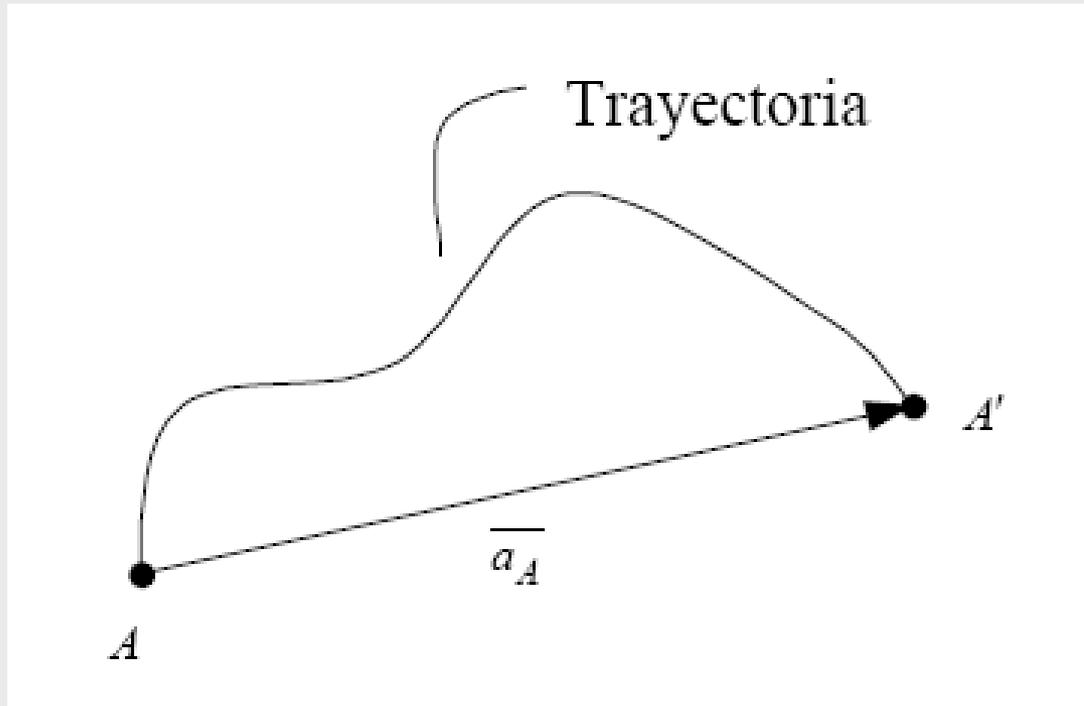
HIPÓTESIS

- Cuerpo continuo
- Material isótropo y homogéneo
- Deformaciones infinitamente pequeñas
- Linealidad cinemática

CINEMATICA DEL CUERPO RIGIDO

HIPOTESIS

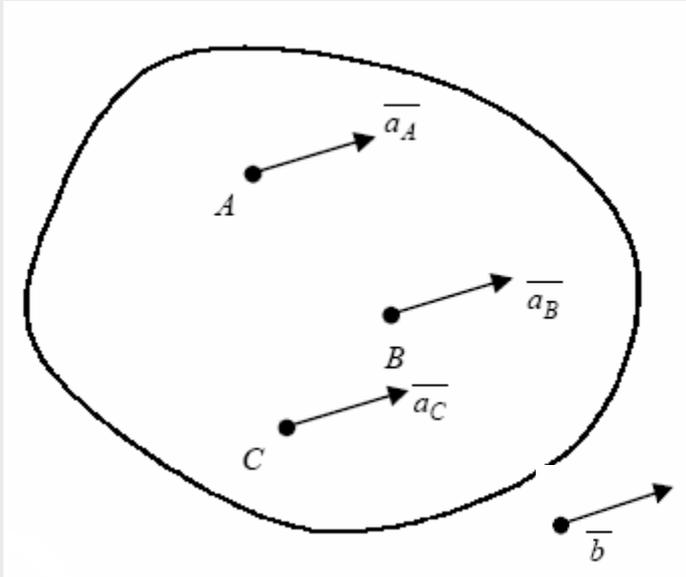
- Cuerpos rígidos
- Estudio atemporal (se prescinde de la variable tiempo)
- Desplazamientos infinitamente pequeños respecto de las dimensiones del cuerpo



\bar{a}_A : *Vector desplazamiento del punto A*

Movimientos simples del cuerpo rígido

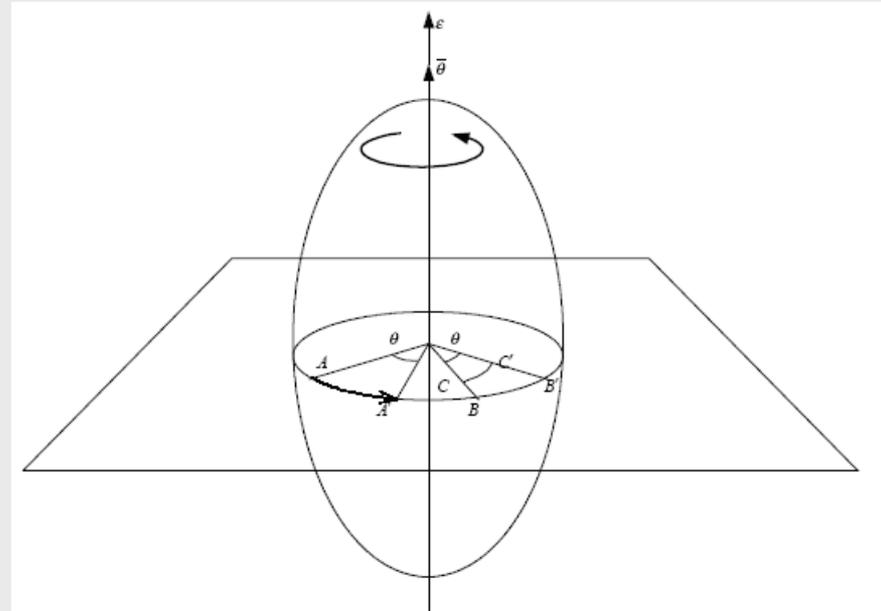
Traslación



$$|\vec{a}_A| = |\vec{a}_B| = |\vec{a}_C| = |\vec{b}|$$

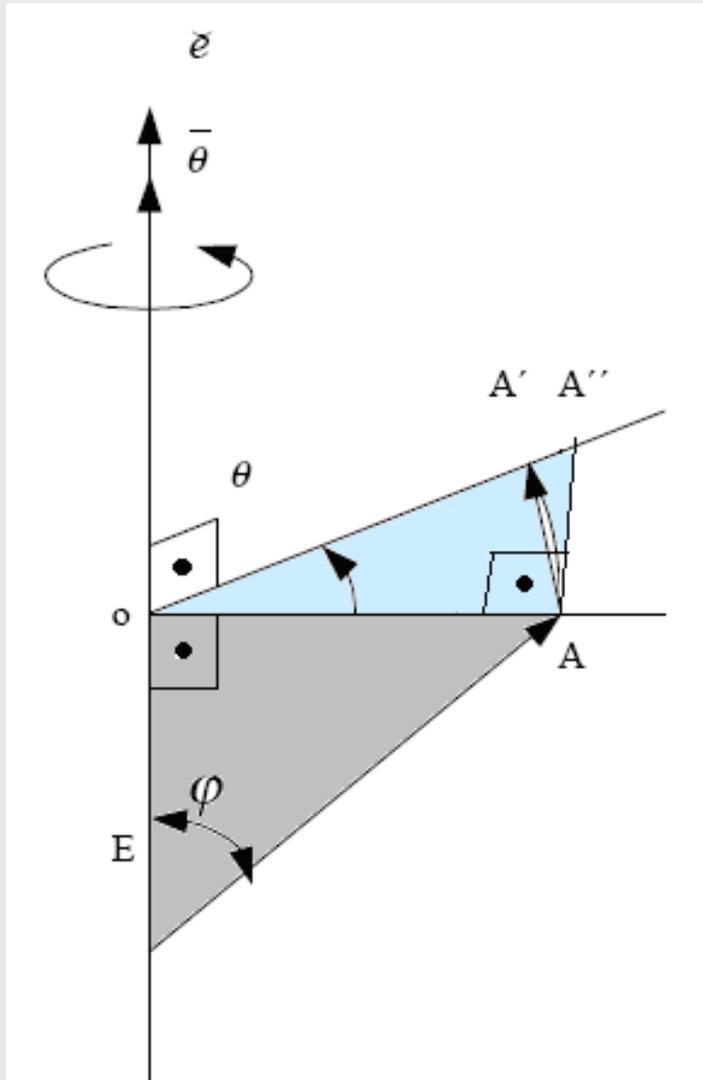
\vec{b} : Vector Traslación

Rotación en torno a un eje



$\vec{\theta}$: Vector Rotación

Desplazamiento de un punto en una rotación



Rotaciones pequeñas

$$\theta \ll 1 \Rightarrow \theta \cong \text{sen } \theta \cong \text{tg } \theta$$

$$\overline{AA'} \cong \text{arc } AA' \cong \overline{AA''}$$

Adoptamos

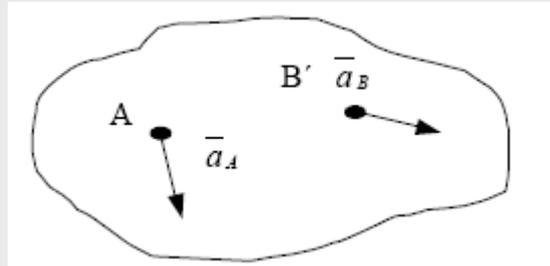
$$\text{dir } \bar{a}_A \equiv \overline{AA''} \quad |\bar{a}_a| \equiv \overline{AA''}$$

$$\bar{a}_A = \bar{\theta} \times \overline{A - E}$$

$$\text{dir } \bar{\theta} \times \overline{A - E} \perp \bar{\theta} \wedge \perp \overline{A - E} \Rightarrow \text{dir } \overline{AA''}$$

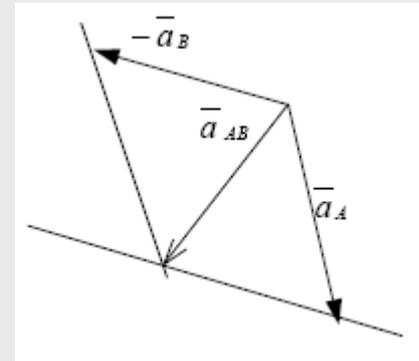
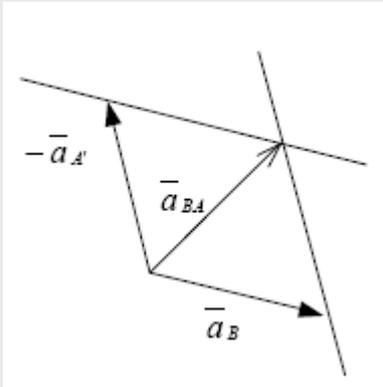
$$|\bar{\theta} \times \overline{A - E}| = |\bar{\theta}| \times |\overline{A - E}| \text{sen } \varphi = \theta \times \overline{OA} = \text{arc } \overline{AA''}$$

Desplazamiento relativo



$$\bar{a}_{B,A} = \bar{a}_B - \bar{a}_A = \bar{a}_B + (-\bar{a}_A)$$

$$\bar{a}_{A,B} = \bar{a}_A - \bar{a}_B = \bar{a}_A + (-\bar{a}_B)$$



$$\text{Si } \bar{a}_A = \bar{a}_B \Rightarrow \bar{a}_{A,B} = \bar{a}_{B,A} = 0$$

Desplazamiento relativo en un movimiento rígido

Desplazamiento relativo debido a una traslación

$$\bar{a}_A = \bar{a}_B = \bar{b} \Rightarrow \bar{a}_{A,B} = \bar{a}_{B,A} = 0$$

Desplazamiento relativo debido a una rotación rígida

$$\bar{a}_A = \bar{\theta} \times \overline{A - E}$$

$$\bar{a}_B = \bar{\theta} \times \overline{B - E}$$

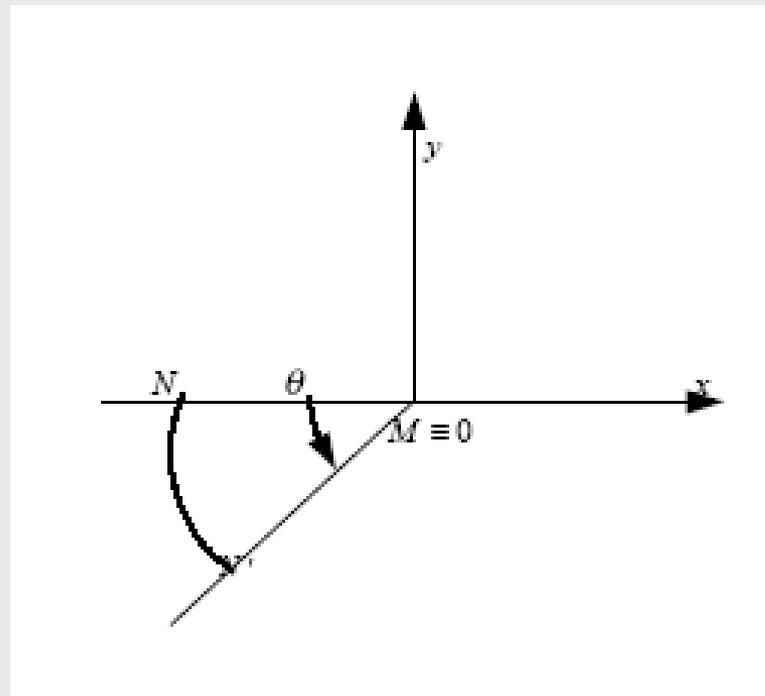
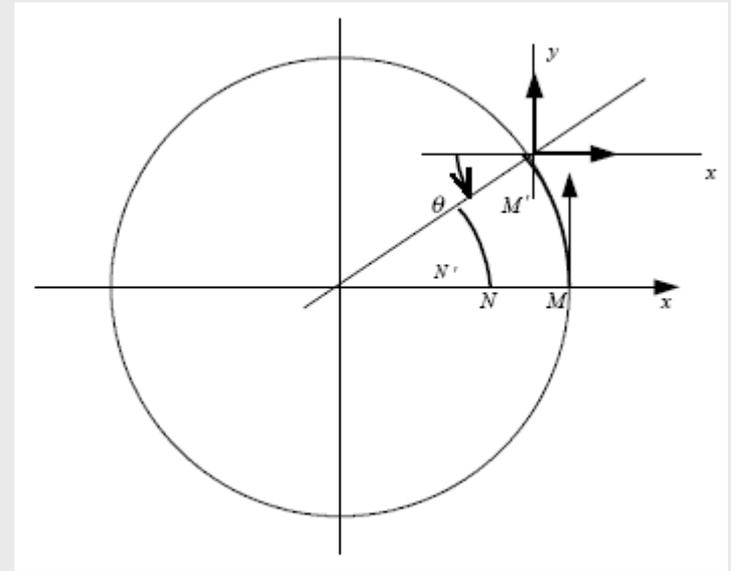
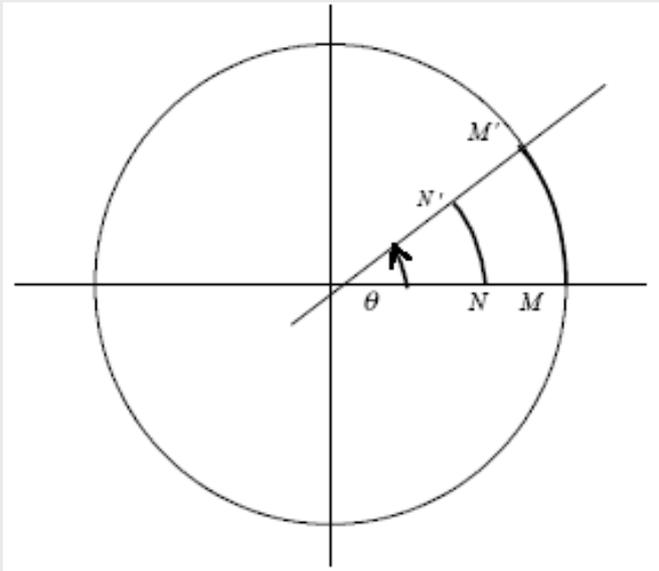
$$\bar{a}_{B,A} = \bar{\theta} \times \overline{B - E} - \bar{\theta} \times \overline{A - E} = \bar{\theta} \times (\overline{B - E} - \overline{A - E})$$

$$\bar{a}_{B,A} = \bar{\theta} \times \overline{B - A}$$

$$\bar{a}_{A,B} = \bar{\theta} \times \overline{A - E} - \bar{\theta} \times \overline{B - E} = \bar{\theta} \times (\overline{A - E} - \overline{B - E})$$

$$\bar{a}_{A,B} = \bar{\theta} \times \overline{A - B}$$

El desplazamiento relativo debido a una rotación rígida es igual al desplazamiento del punto si se aplica una rotación cuyo eje pasa por el punto considerado fijo



Si se fija el origen de coordenadas en el punto considerado fijo (A)

El vector posición de un punto B será $\bar{B} = x_B \check{i} + y_B \check{j} + z_B \check{k}$

Y el desplazamiento del punto B respecto del A debido a una rotación rígida

$$\begin{Bmatrix} a_{Bx} \\ a_{By} \\ a_{Bz} \end{Bmatrix} = \begin{vmatrix} 0 & -\theta_z & \theta_y \\ \theta_z & 0 & -\theta_x \\ -\theta_y & \theta_x & 0 \end{vmatrix} \begin{Bmatrix} x_B \\ y_B \\ z_B \end{Bmatrix} \quad \{\bar{a}_B\} = [D_\theta] \{B\}$$

$[D_\theta]$ Matriz antisimétrica

Desplazamiento relativo en el entorno de un punto en un continuo

$$u = u(x; y; z) \quad w = w(x; y; z) \quad v = v(x; y; z)$$

u, v, w Funciones continuas y derivables

$$a_{Ax} = u_A = u(x_A; y_A; z_A)$$

$$a_{Ay} = v_A = v(x_A; y_A; z_A) \quad \bar{a}_A = a_{Ax} \check{i} + a_{Ay} \check{j} + a_{Az} \check{k}$$

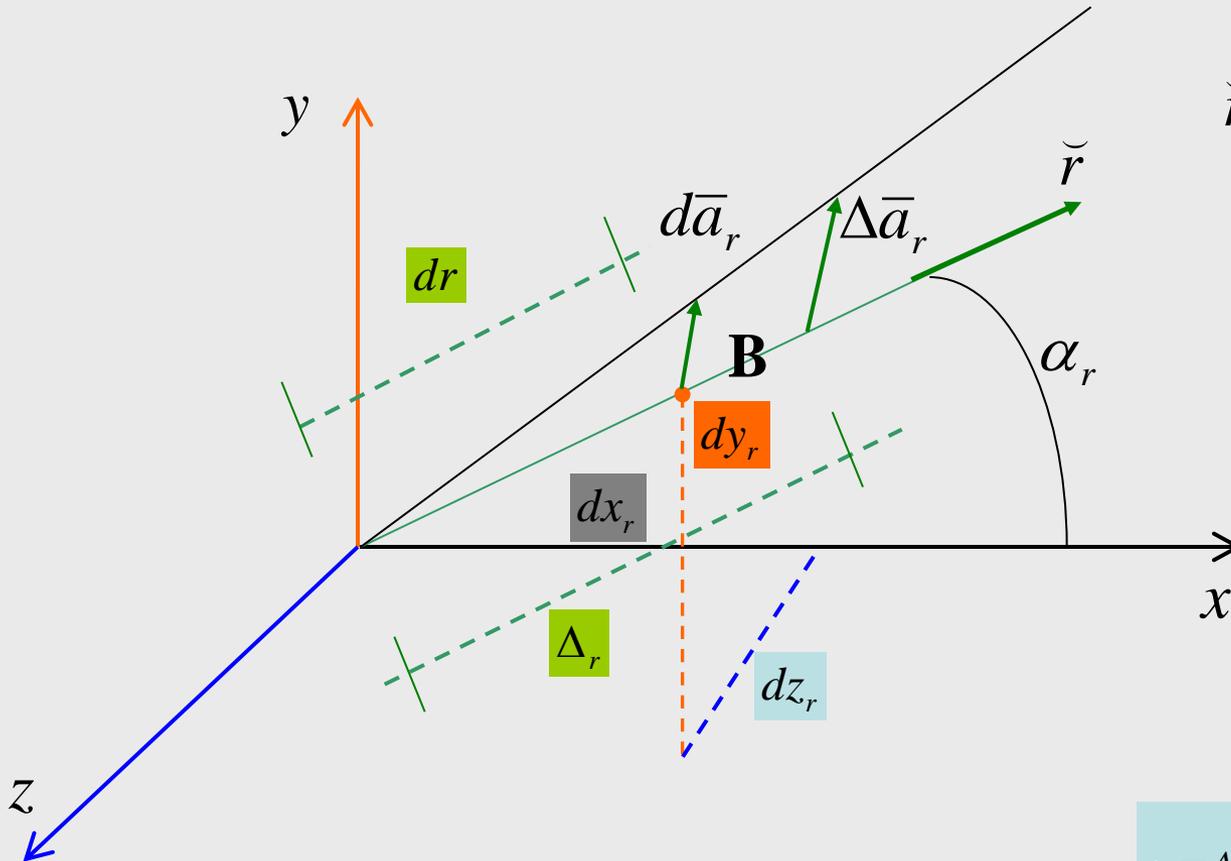
$$a_{Az} = w_A = w(x_A; y_A; z_A)$$

$$a_{B,Ax} = a_{Bx} = u_B - u_A = du = \frac{\partial u}{\partial x} dx + \frac{\partial u}{\partial y} dy + \frac{\partial u}{\partial z} dz$$

$$a_{B,Ay} = a_{By} = v_B - v_A = dv = \frac{\partial v}{\partial x} dx + \frac{\partial v}{\partial y} dy + \frac{\partial v}{\partial z} dz$$

$$a_{B,Az} = a_{Bz} = w_B - w_A = dw = \frac{\partial w}{\partial x} dx + \frac{\partial w}{\partial y} dy + \frac{\partial w}{\partial z} dz$$

Desplazamiento Relativo Específico



$$\vec{r} = n_{rx}\vec{i} + n_{ry}\vec{j} + n_{rz}\vec{k}$$

$$n_{rx} = \frac{dx_r}{dr} = \cos \alpha_r$$

$$n_{ry} = \frac{dy_r}{dr} = \cos \beta_r$$

$$n_{rz} = \frac{dz_r}{dr} = \cos \gamma_r$$

$$*\bar{\epsilon}_r^A = \lim_{\Delta_r \rightarrow 0} \frac{\Delta\bar{a}_r}{\Delta_r} = \frac{d\bar{a}_r}{dr}$$

$$\varepsilon_{rx}^A = \frac{\partial u}{\partial x} n_{rx} + \frac{\partial u}{\partial y} n_{ry} + \frac{\partial u}{\partial z} n_{rz}$$

$$\varepsilon_{ry}^A = \frac{\partial v}{\partial x} n_{rx} + \frac{\partial v}{\partial y} n_{ry} + \frac{\partial v}{\partial z} n_{rz}$$

$$\varepsilon_{rz}^A = \frac{\partial w}{\partial x} n_{rx} + \frac{\partial w}{\partial y} n_{ry} + \frac{\partial w}{\partial z} n_{rz}$$

$$\left\{ * \bar{\varepsilon}_r^A \right\} = \begin{bmatrix} \frac{\partial u}{\partial x} & \frac{\partial u}{\partial y} & \frac{\partial u}{\partial z} \\ \frac{\partial v}{\partial x} & \frac{\partial v}{\partial y} & \frac{\partial v}{\partial z} \\ \frac{\partial w}{\partial x} & \frac{\partial w}{\partial y} & \frac{\partial w}{\partial z} \end{bmatrix} = \left\{ \tilde{r} \right\}$$

$$\left\{ * \bar{\varepsilon}_r^A \right\} = \begin{bmatrix} \frac{\partial u}{\partial x} & \frac{1}{2} \left(\frac{\partial u}{\partial y} + \frac{\partial v}{\partial x} \right) & \frac{1}{2} \left(\frac{\partial u}{\partial z} + \frac{\partial w}{\partial x} \right) \\ \frac{1}{2} \left(\frac{\partial v}{\partial x} + \frac{\partial u}{\partial y} \right) & \frac{\partial v}{\partial y} & \frac{1}{2} \left(\frac{\partial v}{\partial z} + \frac{\partial w}{\partial y} \right) \\ \frac{1}{2} \left(\frac{\partial w}{\partial x} + \frac{\partial u}{\partial z} \right) & \frac{1}{2} \left(\frac{\partial w}{\partial y} + \frac{\partial v}{\partial z} \right) & \frac{\partial w}{\partial z} \end{bmatrix} + \begin{bmatrix} 0 & -\frac{1}{2} \left(\frac{\partial v}{\partial x} - \frac{\partial u}{\partial y} \right) & \frac{1}{2} \left(\frac{\partial u}{\partial z} - \frac{\partial w}{\partial x} \right) \\ \frac{1}{2} \left(\frac{\partial v}{\partial x} - \frac{\partial u}{\partial y} \right) & 0 & -\frac{1}{2} \left(\frac{\partial w}{\partial y} - \frac{\partial v}{\partial z} \right) \\ -\frac{1}{2} \left(\frac{\partial u}{\partial z} - \frac{\partial w}{\partial x} \right) & \frac{1}{2} \left(\frac{\partial w}{\partial y} - \frac{\partial v}{\partial z} \right) & 0 \end{bmatrix} \left\{ \tilde{r} \right\}$$

Matriz de rotación rígida

$$\theta_x = \frac{1}{2} \left(\frac{\partial w}{\partial y} - \frac{\partial v}{\partial z} \right)$$

$$\theta_y = \frac{1}{2} \left(\frac{\partial u}{\partial z} - \frac{\partial w}{\partial x} \right)$$

$$\theta_z = \frac{1}{2} \left(\frac{\partial v}{\partial x} - \frac{\partial u}{\partial y} \right)$$

$$\begin{Bmatrix} a_{Bx} \\ a_{By} \\ a_{Bz} \end{Bmatrix} = \begin{bmatrix} 0 & -\theta_z & \theta_y \\ \theta_z & 0 & -\theta_x \\ -\theta_y & \theta_x & 0 \end{bmatrix} \begin{Bmatrix} x_B \\ y_B \\ z_B \end{Bmatrix}$$

Vector deformación específica

$$\{\overline{*}\varepsilon_r^A\} = [T_S]\{\tilde{r}\} + [T_A]\{\tilde{r}\} = \{\varepsilon_r^A\} + \{\theta \varepsilon_r^A\}$$

Desplazamientos debidos a rotación rígida del entorno del punto

$$\begin{Bmatrix} \varepsilon_{rx}^A \\ \varepsilon_{ry}^A \\ \varepsilon_{rz}^A \end{Bmatrix} = [T_S] \begin{Bmatrix} n_{rx} \\ n_{ry} \\ n_{rz} \end{Bmatrix} = \begin{bmatrix} \frac{\partial u}{\partial x} & \frac{1}{2}\left(\frac{\partial u}{\partial y} + \frac{\partial v}{\partial x}\right) & \frac{1}{2}\left(\frac{\partial u}{\partial z} + \frac{\partial w}{\partial x}\right) \\ \frac{1}{2}\left(\frac{\partial u}{\partial y} + \frac{\partial v}{\partial x}\right) & \frac{\partial v}{\partial y} & \frac{1}{2}\left(\frac{\partial v}{\partial z} + \frac{\partial w}{\partial y}\right) \\ \frac{1}{2}\left(\frac{\partial u}{\partial z} + \frac{\partial w}{\partial x}\right) & \frac{1}{2}\left(\frac{\partial v}{\partial z} + \frac{\partial w}{\partial y}\right) & \frac{\partial w}{\partial z} \end{bmatrix} \begin{Bmatrix} n_{rx} \\ n_{ry} \\ n_{rz} \end{Bmatrix}$$

$$r \equiv x \Rightarrow n_{xx} = 1; n_{xy} = 0; n_{xz} = 0 \Rightarrow \varepsilon_{rx} = \frac{\partial u}{\partial x} = \varepsilon_{xx}; \varepsilon_{ry} = \frac{1}{2}\left(\frac{\partial u}{\partial y} + \frac{\partial v}{\partial x}\right) = \varepsilon_{xy}; \varepsilon_{rz} = \frac{1}{2}\left(\frac{\partial u}{\partial z} + \frac{\partial w}{\partial x}\right) = \varepsilon_{xz}$$

$$1^{\text{a}} \text{ columna: } \varepsilon_{xx} = \frac{\partial u}{\partial x}; \varepsilon_{xy} = \frac{1}{2}\left(\frac{\partial u}{\partial y} + \frac{\partial v}{\partial x}\right); \varepsilon_{xz} = \frac{1}{2}\left(\frac{\partial u}{\partial z} + \frac{\partial w}{\partial x}\right)$$

$$r \equiv y \Rightarrow n_{yx} = 0; n_{yy} = 1; n_{yz} = 0 \Rightarrow \varepsilon_{rx} = \frac{1}{2}\left(\frac{\partial u}{\partial y} + \frac{\partial v}{\partial x}\right) = \varepsilon_{yx}; \varepsilon_{ry} = \frac{\partial v}{\partial y} = \varepsilon_{yy}; \varepsilon_{rz} = \frac{1}{2}\left(\frac{\partial v}{\partial z} + \frac{\partial w}{\partial y}\right) = \varepsilon_{yz}$$

$$2^{\text{a}} \text{ columna: } \varepsilon_{yx} = \frac{1}{2}\left(\frac{\partial u}{\partial y} + \frac{\partial v}{\partial x}\right); \varepsilon_{yy} = \frac{\partial v}{\partial y}; \varepsilon_{yz} = \frac{1}{2}\left(\frac{\partial v}{\partial z} + \frac{\partial w}{\partial y}\right)$$

$$3^{\text{a}} \text{ columna: } \varepsilon_{zx} = \frac{1}{2}\left(\frac{\partial u}{\partial z} + \frac{\partial w}{\partial x}\right); \varepsilon_{zy} = \frac{1}{2}\left(\frac{\partial v}{\partial z} + \frac{\partial w}{\partial y}\right); \varepsilon_{zz} = \frac{\partial w}{\partial z}$$

$$\begin{bmatrix} \varepsilon_{xx} & \varepsilon_{yx} & \varepsilon_{zx} \\ \varepsilon_{xy} & \varepsilon_{yy} & \varepsilon_{zy} \\ \varepsilon_{xz} & \varepsilon_{yz} & \varepsilon_{zz} \end{bmatrix}$$

TENSOR DE DEFORMACIONES

Como el tensor es simétrico
(deformación pura)

$$\varepsilon_{xy} = \varepsilon_{yx}$$

$$\varepsilon_{yz} = \varepsilon_{zy}$$

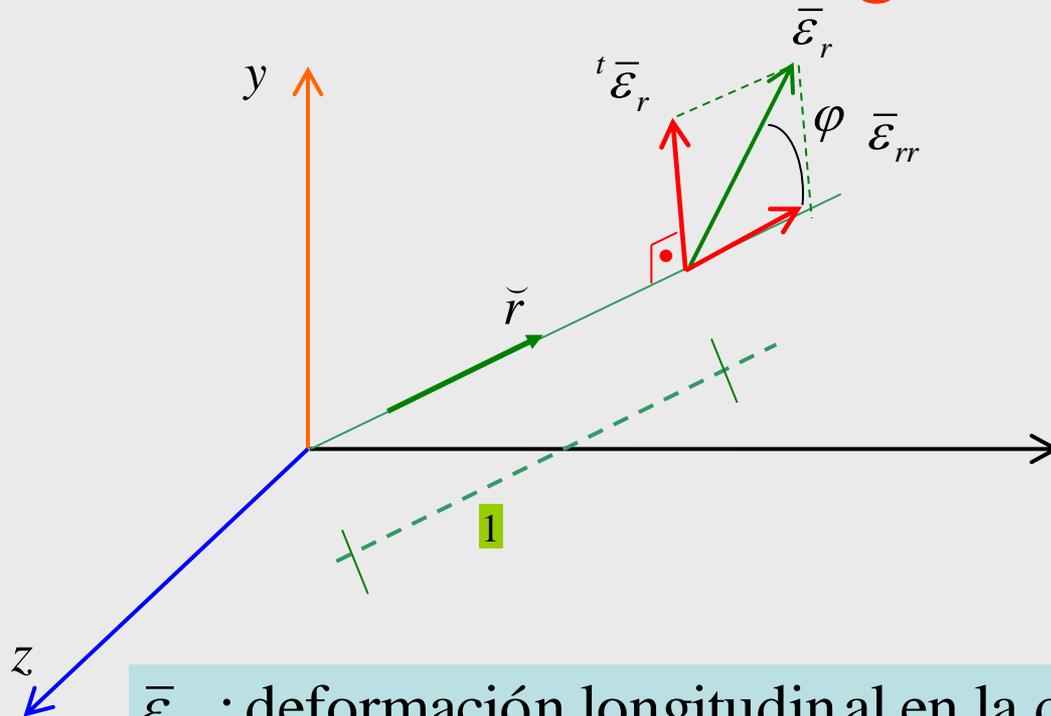
$$\varepsilon_{zx} = \varepsilon_{xz}$$

- Caracteriza al Estado de Deformación (permite conocer el vector deformación asociado a cada dirección pasante por el punto)

Si se cambian los ejes de referencia

- Al cambiar los ejes coordenados (ejes con que se caracteriza al estado de deformación), varía el tensor de deformaciones
- Un versor correspondiente a una dirección determinada tendrá componentes distintos
- El vector deformación asociado a esa dirección, tendrá componentes distintos, pues es el mismo vector físico, representado en otra terna

Deformación longitudinal y transversal



$$\vec{r} = n_{rx}\vec{i} + n_{ry}\vec{j} + n_{rz}\vec{k}$$

$$\{\bar{\epsilon}_r\} = [T_D]\{\vec{r}\}$$

$$\bar{\epsilon}_{rr} = {}_x(\bar{\epsilon}_r \bullet \vec{r})\vec{r}$$

$$|\bar{\epsilon}_{rr}| = |\epsilon_r| \cos \varphi$$

$$|{}^t\bar{\epsilon}_r| = |\epsilon_r| \text{sen } \varphi$$

$$|{}^t\bar{\epsilon}_r| = \sqrt{|\bar{\epsilon}_r|^2 - |\bar{\epsilon}_{rr}|^2}$$

$${}^t\bar{\epsilon}_r = \vec{r} \times \bar{\epsilon}_r \times \vec{r}$$

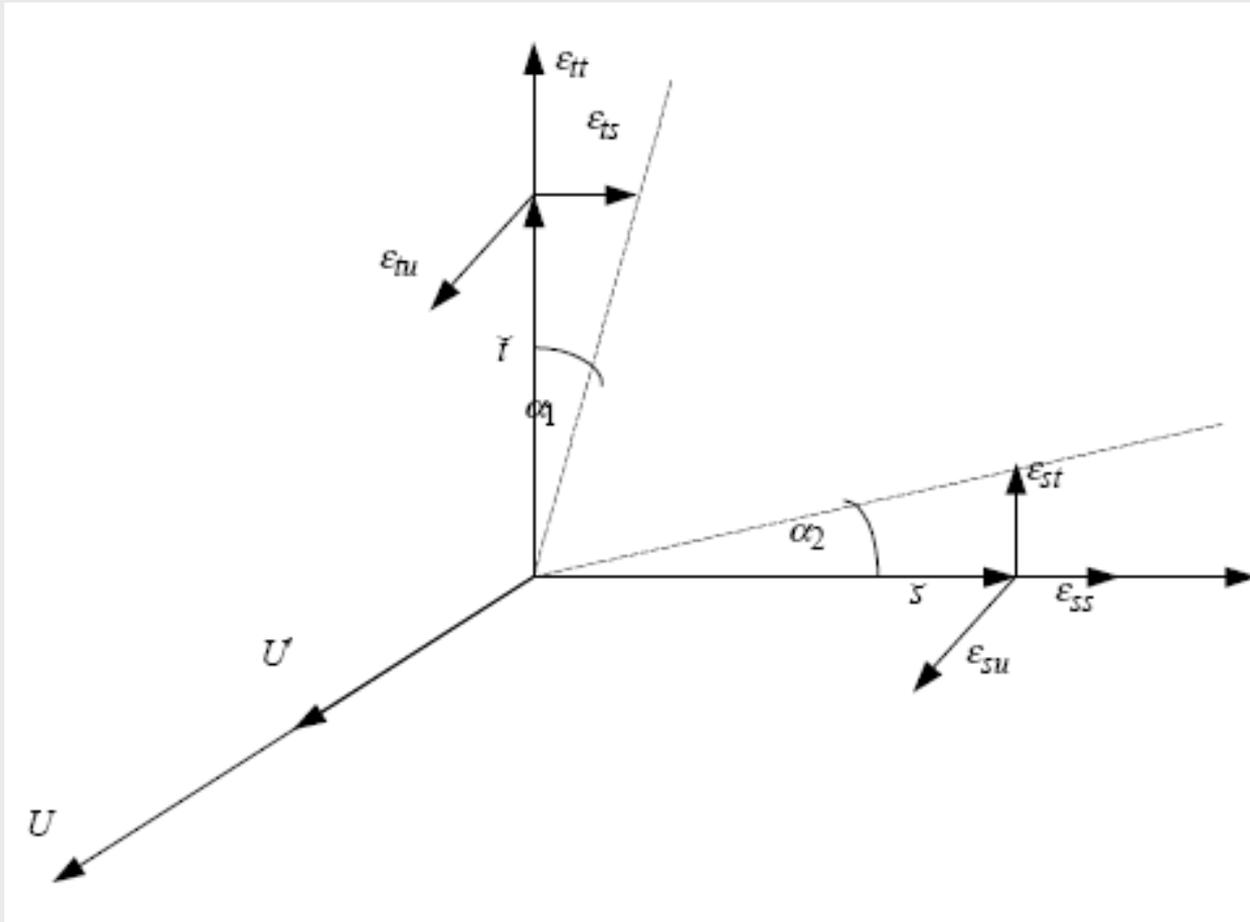
$\bar{\epsilon}_{rr}$: deformación longitudinal en la dir. r

${}^t\bar{\epsilon}_r$: deformación transversal en la dir. r

$\bar{\epsilon}_{rr}$ está asociado a la variación de longitud en la dir. r

${}^t\bar{\epsilon}_r$ está asociado a la variación angular de la dir. r

Deformación transversal y distorsión



$$\gamma_{st} = \alpha_1 + \alpha_2 = \frac{\epsilon_{ts}}{|\bar{\gamma}|} + \frac{\epsilon_{st}}{|\bar{s}|} = 2\epsilon_{st}$$

$$\epsilon_{ts} = \epsilon_{st}$$

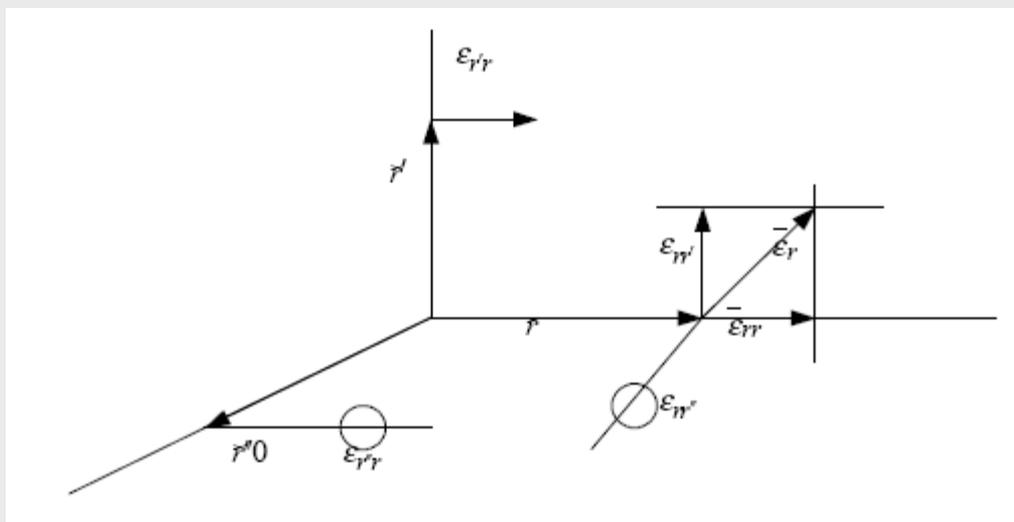
$$\epsilon_{st} = \frac{\gamma_{st}}{2}$$

$$\gamma_{st} = 2\epsilon_{st}$$

Distorsión: Variación del ángulo inicialmente recto entre dos direcciones

$$\begin{bmatrix} \varepsilon_{xx} & \varepsilon_{yx} & \varepsilon_{zx} \\ \varepsilon_{xy} & \varepsilon_{yy} & \varepsilon_{zy} \\ \varepsilon_{xz} & \varepsilon_{yz} & \varepsilon_{zz} \end{bmatrix}$$

$$\begin{bmatrix} \varepsilon_x & \gamma_{xy}/2 & \gamma_{xz}/2 \\ \gamma_{xy}/2 & \varepsilon_y & \gamma_{yz}/2 \\ \gamma_{xz}/2 & \gamma_{yz}/2 & \varepsilon_z \end{bmatrix}$$



$$\gamma_{r'r} = 2\varepsilon_{r'r}$$

$$\gamma_{rr''} = 2\varepsilon_{rr''} = 0$$